

PATENT APPLICATION FEE DETERMINATION RECORD  
Effective December 8, 2004

09/885 480

CLAIMS AS FILED - PART I

(Column 1) (Column 2)

TOTAL CLAIMS			
FOR		NUMBER FILED	NUMBER EXTRA
TOTAL CHARGEABLE CLAIMS	40	minus 20 =	20
INDEPENDENT CLAIMS	5	minus 3 =	2
MULTIPLE DEPENDENT CLAIM PRESENT			<input type="checkbox"/>

\* If the difference in column 1 is less than zero, enter "0" in column 2

SMALL ENTITY  
TYPE

OTHER THAN  
SMALL ENTITY  
OR

RATE	FEES	RATE	FEES
BASIC FEE	150.00	OR BASIC FEE	300.00
X\$ 25 =		OR X\$50 =	360
X100 =		OR X200 =	160
+180 =		OR +360 =	
TOTAL		OR TOTAL	1230

8-22-05 CLAIMS AS AMENDED - PART II

(Column 1) (Column 2) (Column 3)

AMENDMENT A	CLAIMS REMAINING AFTER AMENDMENT		HIGHEST NUMBER PREVIOUSLY PAID FOR	PRESENT EXTRA	ADDITIONAL FEE	
					RATE	ADDITIONAL FEE
Total	31	Minus	40	= 1	X\$ 25 =	
Independent	3	Minus	5	= 1	X100 =	
FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM <input type="checkbox"/>						

SMALL ENTITY OR OTHER THAN  
SMALL ENTITY

RATE	ADDITIONAL FEE	RATE	ADDITIONAL FEE
X\$ 25 =		X\$50 =	
X100 =		X200 =	
+180 =		+360 =	
TOTAL ADDIT. FEE		TOTAL ADDIT. FEE	

(Column 1) (Column 2) (Column 3)

AMENDMENT B	CLAIMS REMAINING AFTER AMENDMENT		HIGHEST NUMBER PREVIOUSLY PAID FOR	PRESENT EXTRA	ADDITIONAL FEE	
					RATE	ADDITIONAL FEE
Total	Minus	Minus	**	=	X\$ 25 =	
Independent	Minus	Minus	***	=	X100 =	
FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM <input type="checkbox"/>						

SMALL ENTITY OR OTHER THAN  
SMALL ENTITY

RATE	ADDITIONAL FEE	RATE	ADDITIONAL FEE
X\$ 25 =		X\$50 =	
X100 =		X200 =	
+180 =		+360 =	
TOTAL ADDIT. FEE		TOTAL ADDIT. FEE	

(Column 1) (Column 2) (Column 3)

AMENDMENT C	CLAIMS REMAINING AFTER AMENDMENT		HIGHEST NUMBER PREVIOUSLY PAID FOR	PRESENT EXTRA	ADDITIONAL FEE	
					RATE	ADDITIONAL FEE
Total	31	Minus	40	=	X\$ 25 =	
Independent	Minus	Minus	5	=	X100 =	
FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM <input type="checkbox"/>						

SMALL ENTITY OR OTHER THAN  
SMALL ENTITY

RATE	ADDITIONAL FEE	RATE	ADDITIONAL FEE
X\$ 25 =		X\$50 =	
X100 =		X200 =	
+180 =		+360 =	